

System Requirements

To install Znode Storefront you need to have familiarity with Internet Information Services (IIS), Microsoft .NET Framework and SQL Server 2005.

System Requirements (Production Server)

- Windows 2003, 2008
- IIS 6 or IIS 7
- .NET Framework 2.0 or 3.5
- .NET Framework 3.5 - Required for Znode Middleware
- SQL Server 2005
- Enable Full Trust
- ASP.NET 2.0 AJAX Extensions 1.0 (Not required for .NET 3+)

System Requirements (Development PC)

- Visual Studio 2005 or 2008
- Windows XP, 2003, Vista, or 2008
- .NET Framework 2.0 or 3.5
- .NET Framework 3.5 - Required for Znode Middleware
- SQL Server 2005

See Also:

[Installing Znode Storefront](#)

Development Installation

Please see the steps below to install Znode Storefront on your development environment. Note that you should check your [system requirements](#) before proceeding

Step 1: Install the Znode Storefront MSI

- After you purchase Znode Storefront, you will receive a link to download an installer (MSI)
- This installer will deploy all the Znode Storefront code and utilities to your computer
- Note that you do not need to run this MSI on a production server - you can upload the compiled files using FTP. See [instructions for deploying to a production server](#).

Step 2: Create the Database

- The database creation script can be found under the *\$ProgramFiles\$\ZnodeStorefront\Edition\$\SQL* folder
- Open SQL Server 2005 Enterprise Manager using an administrator account
- Run the *znode_storefront_database.sql* script. This will create a new database called *znode_storefront*
- Create a SQL Login with userid = znodeuser with password = p@ssw0rd (==> note that you can create a different sql login or use windows authentication - in those cases you would need to update the web.config appropriately)
- Assign DBO permissions to the *znodeuser* login for the *znode_storefront* database

Enterprise and Agency Edition Only:

- Run the SQL Script located under *\$ProgramFiles\$\ZnodeStorefront\Edition\Web\Plugins\UserRoles\Create_UserRoles.sql*

Step 3: Open the Visual Studio Solution

- The Visual Studio solution can be found under the *\$ProgramFiles\$\ZnodeStorefront\Edition\Web* folder
- Open the solution using Visual Studio 2005. If you open it using Visual Studio 2008, you need to convert the solution. When it prompts you to make a backup say "No" or select a location outside of your Web folder. When prompted to convert the libraries to .Net 3.5 be sure to select "No".
- Once the solution is open, you must update the database connection settings in the web.config file
- Compile and run the solution in Visual Studio - this will open the Znode Storefront demo web site. You should be able to navigate the demo store and try out the different storefront functionality.

Step 4: Administering the Storefront

- You can access the storefront management tool using [http://\\$YourWebsite\\$/admin](http://$YourWebsite$/admin)
- The default credentials are: UserID=admin and Password=admin - You will be prompted to change the password, the first time you login

Step 5: Diagnostics

- Browse to the [http://\\$YourWebsite\\$/diagnostics.aspx](http://$YourWebsite$/diagnostics.aspx) page to run detailed diagnostics and application trace on your storefront installation
- You can also inspect the log files that can be found under `Web\Data\Default\Logs` folder - this can help debug various issues

Step 6: Apply Patches

- Open a browser to <http://kb.znode.com/patches> to download the latest patches for your version of the software.
 - Apply the patches to your source code, recompile and test.
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See Also:

[Deploying to a Production Server](#)

Production Server Installation

When you are ready to deploy your storefront to a production server such as a shared hosting or dedicated server please follow these steps:

Step1: Compile the Storefront

- Before deploying the storefront to production, you should compile the storefront using the "Publish" option in Visual Studio
- Upload the compiled storefront to your production server using FTP

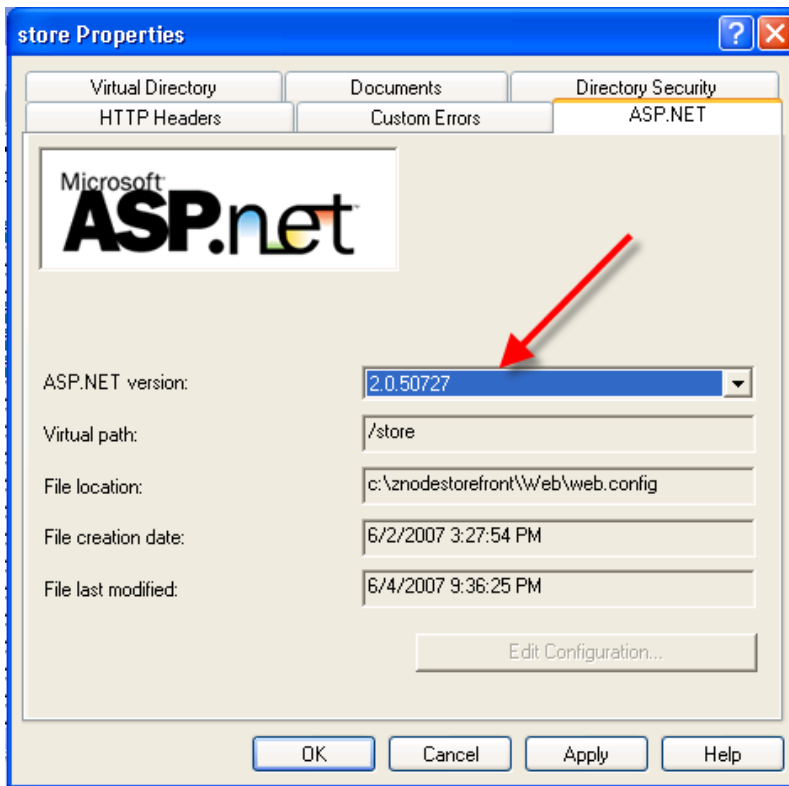
Step 2: Configure Internet Information Services (IIS)

Create a new Website or Virtual Directory

- Open Internet Information Services using the Microsoft Management Console.
- Configure a new virtual directory or website in IIS
- In the Directory setting enter the path to the "Web" folder for the compiled storefront. Click Next.
- Make sure that the Access Permissions are set to "**Read**" and "**Run scripts (such as ASP)**". Click Next.
- Click Finish in the Virtual Directory or Website Creation Wizard.

Configure the Website or Virtual Directory

- Edit the "Properties" for your Website or Virtual Directory.
- Click on the "ASP.NET" tab of the property page.
- Under "ASP.NET version" select "**2.x.xxx**". A screen shot of what this property page should look like is below.



Step 3: Configure Permissions

Configure permissions based on your operating system as follows:

Windows XP

The *ASPNET* user should have:

- Read permissions at the "Web" folder level
- Read + Write + Modify permissions at the "Web/Data" folder level.

Windows 2003 or 2008 Server

The *Network Service* account should have

- Read permissions at the "Web" folder level
- Read + Write + Modify permissions at the "Web/Data" folder level

Windows Vista

The *Network Service* and *IUSR* account should have

- Read permissions at the "Web" folder level
- Read + Write + Modify permissions at the "Web/Data" folder level

Step 4: Install the Storefront Database

- Create a new database in SQL Server 2005 called "znode_storefront".
- Add a SQL User with DBO access to this new database. You can alternatively use Windows authentication if you prefer.
- Open Query Analyzer and run the script "[znode_storefront_database.sql](#)" that you used in your development environment. If you had changed the database in your development environment then you must restore the modified database to production.

Step 5: Configure Web.Config Connection String

- Open the web.config file in your website under the root folder
- Edit the connection string to point to your new database. Change the data source, initial catalog, user id and password to the new settings. The connection string looks like this:

```
<connectionStrings>
  <add name="ZNodeECommerceDB" connectionString="Data Source=LOCALHOST\SQLEXPRESS;
    Initial Catalog=znodestorefront;user id=znodeuser;password=p@ssw0rd" />
</connectionStrings>
```

- If your SQL Server is configured to use Windows Authentication only then you should change the connection string to use Integrated security instead.

Step 6: Test the Site Configuration

- Open the storefront by going to <http://<your-storefront>/default.aspx>. (replace "<your-storefront>" with the domain name of your store). You will be prompted to activate a valid storefront license. After you activate a valid license you can browse the store.
- You can open the diagnostics page by going to <http://<your-storefront>/diagnostics.aspx>.
- On the diagnostics page you will clearly see if you are connecting to the database and if you have the correct permissions set on your directories. If you see an error about the SMTP service not being set up correctly don't worry. You can set this up later in the Admin (see Post Install).

Step 7: Administer the Storefront

- Open the storefront administration site by going to <http://<your-storefront>/admin/> using your browser.
- Login with the default admin account (note that if you had changed the admin credentials, you must use those instead):
 - UserID = admin
 - Password = admin
- This should open the admin dashboard page. You can now start managing your catalog and customers!

See Also

[Activating Znode Storefront](#)

Activating Znode Storefront

This topic provides you with an overview of the Znode Storefront licensing and activation process. It is extremely important for you to understand this process in order to keep your storefront compliant with the Znode licensing requirements.

What does Activation mean?

There are several license options for Znode Storefront but the typical licensing is Domain based. Domain based licensing means that your storefront license is only valid for one URL. In production this URL must be a fully qualified path. In other words www.MyStore.com, www.MyStore.com/store and test.MyStore.com are all considered different URLs that require separate licenses and hence need to be activated separately.

When do I need to activate?

When running your storefront from within Visual Studio or accessing the site from <http://localhost> you do not need to activate your software. This mode allows you to do all your development and local testing without any restrictions.

As soon as you need to access your site from a URL other than <http://localhost> (or it's variations such as <http://localhost/store>) you will need to activate the software. For instance accessing your site from <http://test.MyStore.com> or <http://www.MyStore.com> will prompt you to activate.

How many times can I activate?

The number of times a license can be activated is dependent on the Edition that you purchased. The Professional Edition for instance is restricted to one activation. This means that you can develop locally on your own machine using <http://localhost> and you can activate your site on your final production server (<http://www.MyStore.com>).

Other licenses will allow you to activate multiple times which allows you to install on test servers so that other people can have access to your site during development. For instance if you have two activations for a license then you can activate once to <http://test.MyStore.com> and once to <http://www.MyStore.com>. Because the number of activations is limited we strongly suggest that you do not activate to an IP address but set up a domain name that can be reused if even if the IP address changes.

Previous versions of Znode Storefront may have used a sub domain method of activating test servers. In other words <http://test.MyStore.com> and <http://www.MyStore.com> would work with one activation but <http://www.MyStore2.com> would require a separate activation. This caused some confusion and in version 5.1 and above we have gone to the more strait forward method of activation described above.

